

Maths

- Problem solving using addition, subtraction, multiplication and division
- Using formal multiplication and division methods
- Drawing and reading pictograms, bar graphs and line graphs
- Children will be continuing to learn their targeted times tables.

Science

Good Vibrations (Sound)

- Pupils will find out how sounds are made through vibrations and have to travel from something to be heard.
- Pupils will explore pitch and volume changes.

English

Fiction

Setting descriptions and narratives focused on our take one book – Aladdin by Phillip Pullman.

Playscripts in the theme of Egyptian mummies on the loose.

PSHE

Zones of Regulation

Jigsaw - Piece Three



PE

Gymnastics
Dance – Cedar
Swimming - Rowan

Music (Charanga)

Stop!

A rap/song about bullying through which the children will learn about the interrelated dimensions of music.

Step into the tombs

RE

Judaism

French

Au salon de the

History

Pupils will explore Ancient Egyptian antiquity, this will include:

- Key events that shaped history
- Pharaohs and Gods
- Traditions and Ceremonies
- Ancient Egyptian Culture



Art

Ancient Egyptian Art



DT

Making Egyptian style food

Computing

Coding

Begin to understand

- selection in computer programming
- how an IF statement works.
- co-ordinates in computer programming.
- the 'repeat until' command
- how an IF/ELSE statement works
- what a variable is in programming
- how to use a number variable
- how to create a playable game