

## Maths

Children will continue to develop their multiplication and division skills by using long and short methods.

We will then apply this to word problems and reasoning.

## Science

### Good Vibrations (Sound)

- Pupils will find out how sounds are made through vibrations and have to travel from something to be heard.
- Pupils will explore pitch and volume changes.

## English

### Fiction

Setting descriptions and narratives focused on our take one book - Aladdin by Phillip Pullman.

Playscripts in the theme of Egyptian mummies on the loose.

## PSHE

### Zones of Regulation

### Jigsaw - Piece Three



## PE

### Gymnastics

### Swimming - Rowan

## Music (Charanga)

### Stop!

A rap/song about bullying through which the children will learn about the interrelated dimensions of music.

# Step into the tombs

## RE

### Judaism

## French

### Au salon de the

## History

Pupils will explore Ancient Egyptian antiquity, this will include:

- Key events that shaped history
- Pharaohs and Gods
- Traditions and Ceremonies
- Ancient Egyptian Culture



## Art

### Ancient Egyptian Art



## DI

### Making Egyptian style food

## Computing

### Coding

Begin to understand

- selection in computer programming
- how an IF statement works.
- co-ordinates in computer programming.
- the 'repeat until' command
- how an IF/ELSE statement works
- what a variable is in programming